

# Enabling Technologies for Long Term Evolution (LTE) Advanced

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## What is LTE?

- Set of enhancements to 3GPP Universal Terrestrial Radio Access (UTRA) and optimization to 3GPP's radio access architecture

## What is LTE-A?

- Set of FURTHER enhancements to 3GPP LTE to meet the requirements of IMT-Advanced (also called 4G)

"42 LTE networks commitment in 21 countries, 15 LTE networks in service by 2010, 33 LTE networks by end of 2012" GSA Report, Oct 28 '09

# Requirements for LTE-A (1)

## ■ Capability

### - Peak data rates

- 1 Gbps (low mobility)
- 100 Mbps (high mobility)

## ■ Latency

### - C-Plane:

- Less than 50ms from idle to connected mode
- Less than 10ms from "dormant" connected to "active"

## Requirements for LTE-A (2)

### ■ Spectral efficiency

- Peak DL: 30 bps/Hz
- Peak UL: 15 bps/Hz
- Average [bps/Hz/cell]:
  - UL: (1x2) 1.2, (2x4) 2.0
  - DL: (2x2) 2.4, (4x2) 2.6, (4x4) 3.7

## Requirements for LTE-A (3)

### ■ Cell edge throughput (bps/Hz/cell/user)

- UL: (1x2) 0.04, (2x4) 0.07
- DL: (2x2) 0.07, (4x2) 0.09, (4x4) 0.12

### ■ Mobility

- Various mobile speeds up to 350km/h (500 km/h possible)
- Enhanced for 0 to 10km/h

## Requirements for LTE-A (4)

### ■ Spectrum flexibility

- 450-470 MHz band
- 698-862 MHz band
- 790-862 MHz band
- 2.3-2.4 GHz band
- 4.4-4.99 GHz

Wider spectrum allocations (up to 100 MHz)

## Requirements for LTE-A (5)

- **Coexistence and interworking with legacy RATs**
  - Handover with legacy RATs
  - Network sharing
- **Cost-related**
  - Low cost of the infrastructure deployment and terminal
  - Power efficiency, SON

## LTE-A current solution Proposals

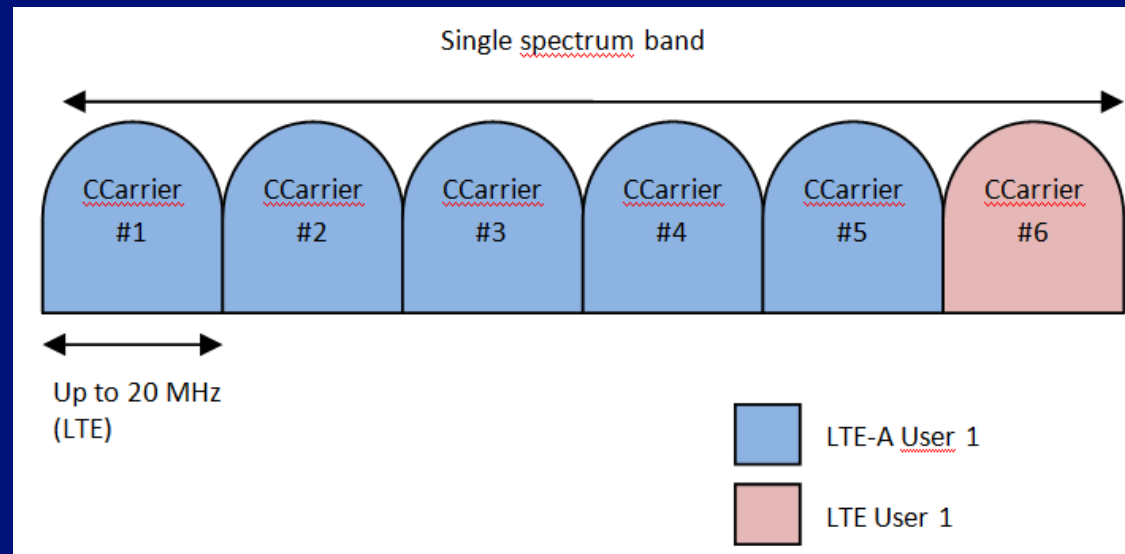
- Bandwidth aggregation
- Higher order MIMO
- Coordinated Multipoint (CoMP)
- Relaying



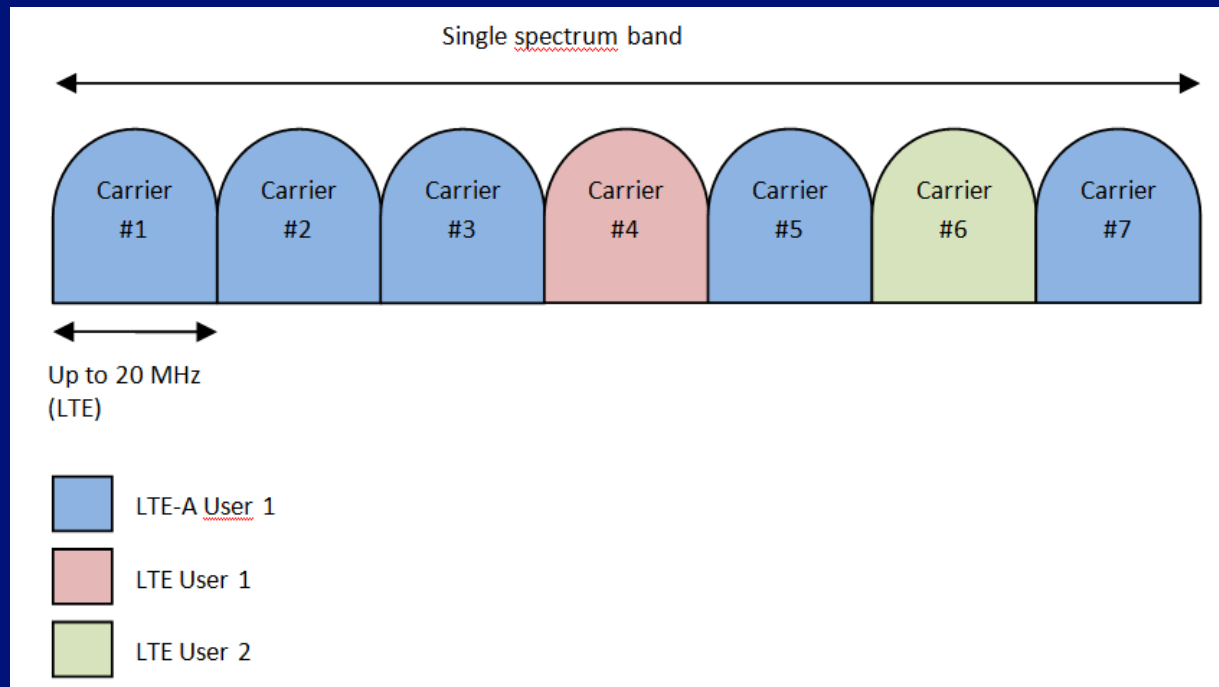
# Bandwidth Aggregation

- Objective: Peak data rates
- Types
  - Single Band
    - Contiguous Bandwidth
    - Non-contiguous bandwidth
  - Multiple bands

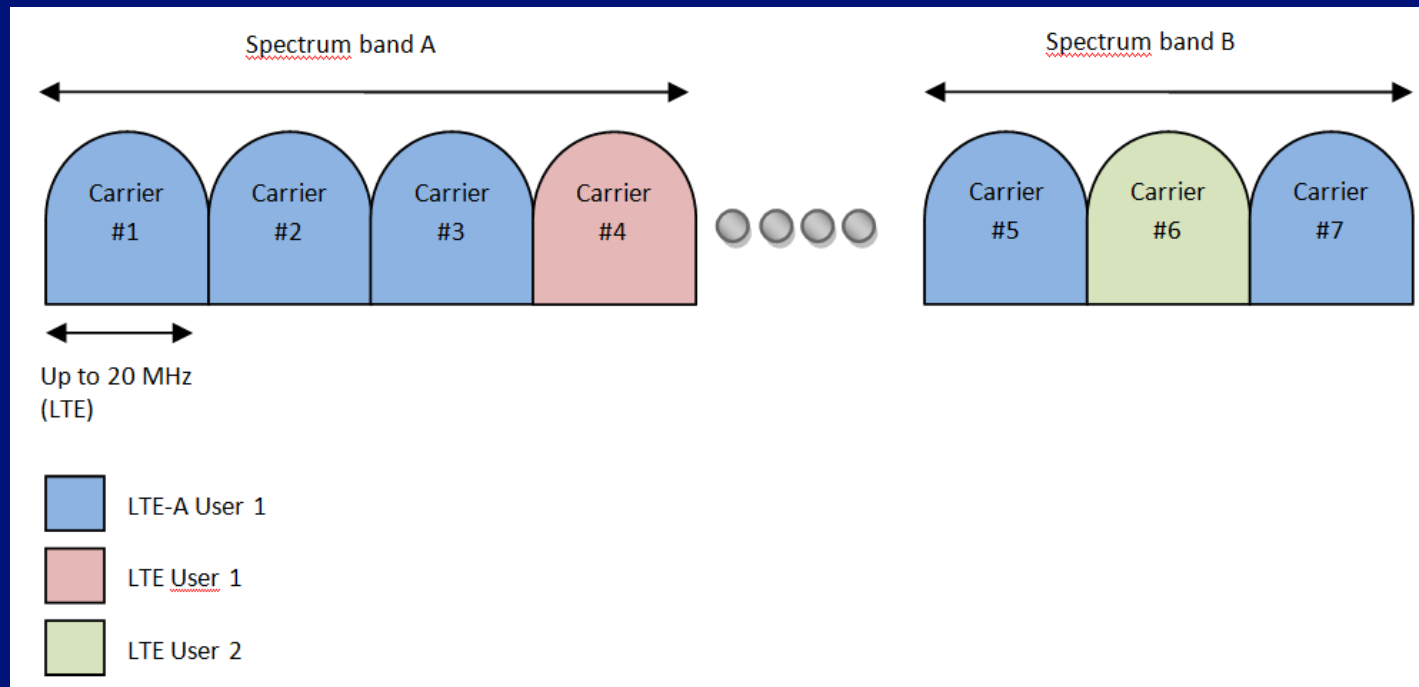
# Single Band - Contiguous Bandwidth



# Single Band - Noncontiguous Bandwidth



# Multiple Bands - Noncontiguous Bandwidth



# 3GPP - Initial deployment scenarios

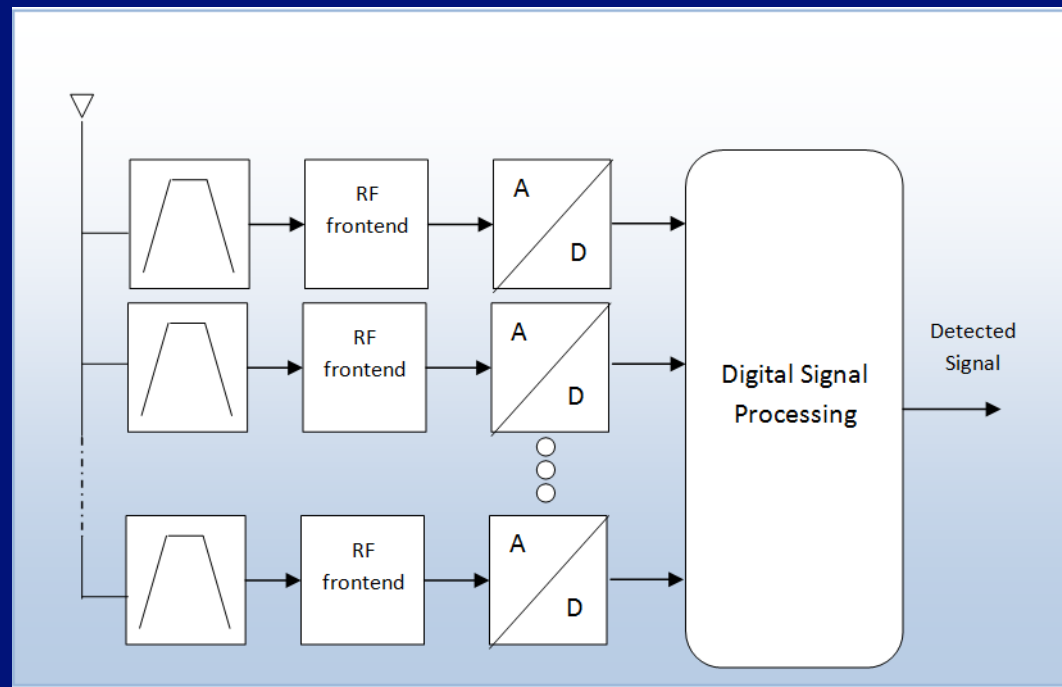
Scenario No.	Deployment Scenario	Transmission BWs of LTE-A carriers	No of LTE-A component carriers	Bands for LTE-A carriers	Duplex modes
A	Single-band contiguous spec. alloc. @ 3.5GHz band for FDD	UL: 40 MHz DL: 80 MHz	UL: Contiguous 2x20 MHz CCs DL: Contiguous 4x20 MHz CCs	3.5 GHz band	FDD
B	Single-band contiguous spec. alloc. @ Band 40 for TDD	100 MHz	Contiguous 5x20 MHz CCs	Band 40 (2.3 GHz)	TDD
C	Multi-band non-contiguous spec. alloc. @ Band 1, 3 and 7 for FDD	UL: 40 MHz DL: 40 MHz	UL/DL: Non-contiguous 10 MHz CC@Band 1 + 10 MHz CC@Band 3 + 20 MHz CC@Band 7	Band 3 (1.8 GHz) Band 1 (2.1 GHz) Band 7 (2.6 GHz)	FDD
D	Multi-band non-contiguous spec. alloc. @ Band 39, 34, and 40 for TDD	90 MHz	Non-contiguous 2x20 + 10 + 2x20 MHz CCs	Band 39 (1.8GHz) Band 34 (2.1GHz) Band 40 (2.3GHz)	TDD

## Challenges

- **Transceiver Design**
  - Multiple single-band transceivers
  - Wideband transceiver
- **Increased FFT Size**
- **Spectrum decision & Scheduling**
- **Retransmission Control & Error Correction**

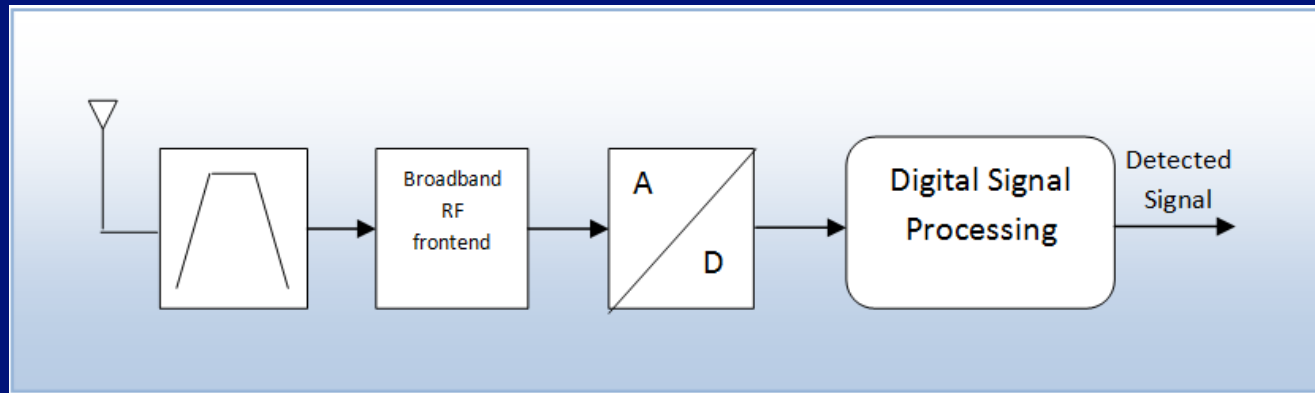
# Transceiver Design (1)

## Multiple single-band transceivers



## Transceiver Design (2)

### Wideband transceiver





## Transceiver Design (3)

### Constraints

- Frequency dependent path loss
- Doppler Frequency and spectrum
- Effective noise power
- Receiver input signal
- Nonlinearities in Analogue Receiver components
- Reciprocal mixing
- Filters
- Sampling frequency, resolution and Dynamic Range

# Transceiver Design (4)

## Existing Design approaches

### ■ Bandpass sampling

#### - Advantages:

- Receives signals from multiple bands without the need of a full transceiver for each band
- Sampling frequency is proportional to the signal bandwidth and not to the RF carrier

#### - Disadvantages

- Design constraints could increase the sampling frequency considerably
- It requires the ADC to be able to accommodate the RF carrier, even if the sampling frequency is lower
- Considers aggregating only TWO frequency bands

## Transceiver Design (5)

### Existing Design approaches

- **Common IF stage, oscillator and filter stage**
  - Advantage:
    - Reduces the number of required elements after LNA to half by sharing components
  - Disadvantage:
    - Considers aggregating only TWO frequency bands

## Transceiver Design (6)

### Research areas

- Design of multiple single-band transceiver with common point as near as possible to antenna
- New designs of wideband transceivers that
  - Use current technologies
  - OR require less performance improvement in current technologies
- Design of new RF components that support the multiple widebands
  - Note: Designs should consider the aggregation of more than 2 CCs

## Increased FFT Size

- LTE utilizes up to 20MHz bandwidth, for which it requires a 2048 FFT
- LTE-A, a bandwidth of 100MHz requires an FFT of increased size
- If we follow the trend in LTE of FFT size vs. bandwidth, for 100 MHz would be needed an FFT size of 10240
- Issues: Memory size, power consumption, processing power

## Spectrum decision & Scheduling

- **LTE-A can use contiguous and noncontiguous CC from one or multiple spectrum bands**
  - How many bands a UE will need?
  - What bands should be assign to each UE?
    - Notes: Take into account QoS requirements (delay, jitter, rate, reliability, suscription cost, mobility) and constraints (interference coordination, power consumption, coverage)
    - Research should take into account, but not limit to, initial 3GPP scenarios
    - Scheduling and interference cancellation are implementation independent, making them attractive for innovative approaches without conflicting with standards

## Error correction and retransmission control

- LTE uses ARQ and hybrid ARQ (LTE-A will also use both)
- How to achieve 1Gbps (low mobility) and 100 Mbps (high mobility)? => low error rate (at least on TCP) (lightweight TCP which can cope with very high speed data rates)
- Will the current scheme of ARQ and hybrid ARQ be enough to support the target data rates?
  - If not, what modifications or new approaches can be used to sustain the expected target data rates?

## Next Steps for Bandwidth aggregation research

- Investigate current research in spectrum decision and scheduling => Close spectrum aggregation section (look at CRNs spectrum decision, scheduling: usable in LTE-A?)



## LTE-A current solution Proposals

- Bandwidth aggregation
- **Relaying**
- Higher order MIMO
- Coordinated Multipoint (CoMP)

## Relaying

- Objective: Performance, cell-edge performance, coverage

## Relay Classification (1)

- **According to connection to 'donor cell'**
  - Inband: network-to-relay link shares the same band with direct network-to-UE links within the donor cells
  - Outband: network-to-relay link does not operate in the same band as direct network-to-UE links within donor cell
- **According to the knowledge in the UE:**
  - Transparent: UE is not aware of whether or not it is communicating with the network via a relay
  - Non-Transparent: UE is aware whether or not it is communicating with the network via a relay

## Relay Classification (2)

- According to the relaying strategy, a relay may
  - Be part of the donor cell
  - Control cells of its own
- According to the layer:
  - L1: repeaters (amplify & forward)
  - L2: decode and forward
  - L3: self backhauling
- Cooperative Relaying

What is the optimum/maximum number of hops? => multi-hop relay

What type of relay should be used in different scenarios?

What is the optimum number of relays? What is the optimum location/layout?

What is the optimum transmission/reception schedules with UE/BSSs?

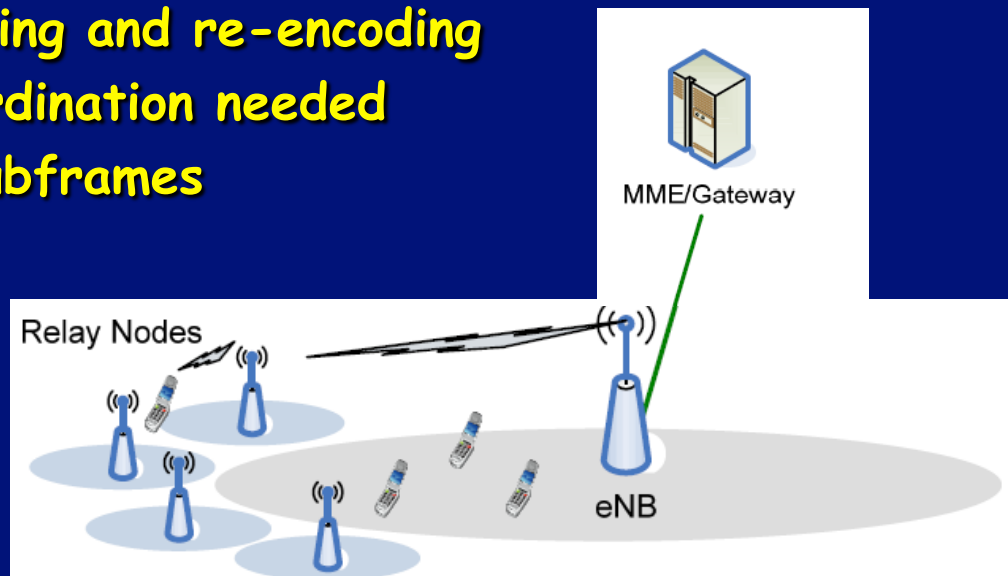
## L1 - Repeater

- **Amplify-and-forward devices based on analog signal**
  - Desired signal can't be separated
    - Interference and noise amplified as well
  - Immediate forwarding is done (within the CP length)
    - Neglectable delay, looks like multipath
  - Strong RF isolation required to minimize leakage
- **Alternatively signal can be forwarded at other frequency**

## L2 - Decode and Forward

- Relay nodes (RN) are introduced at cell edges
- Rx and Tx times require some multiplexing
  - TDD or FDD
  - Coordination/Cooperation among nodes required
- Decoding, scheduling and re-encoding
- Interference coordination needed
- Delay of a few subframes

■ Is there any clear benefit compared to L1?

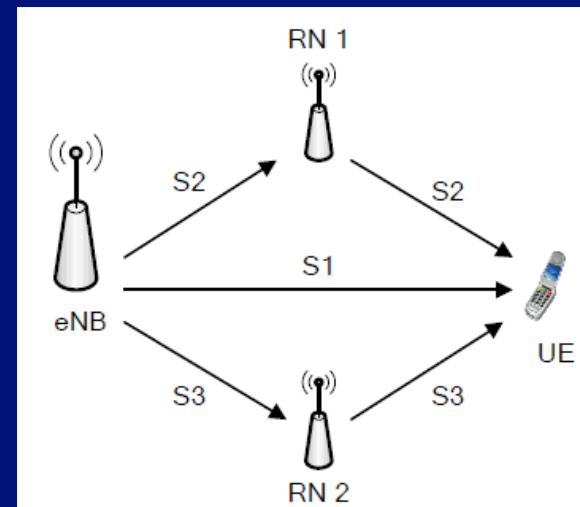


## L3 - Self Backhauling

- No new nodes defined, but new cells are created
- Backhaul via LTE
- Same/different spectrum could be used
- High spectral efficiency for backhaul
- Spatial coordination with beams possible
- Signalling overhead from encapsulation
- Relay as complex as Home NB

## Other open issues in Relay Comm

- Efficient strategies which cope with entering or leaving mobile nodes
- Relaying schemes in the presence of multiple distributed relays
  - Simple with L1 relays
  - Tight coordination for L2 & L3





## LTE-A current solution Proposals

- Bandwidth aggregation
- Relaying
- **Higher Order MIMO**
- Coordinated Multipoint (CoMP)

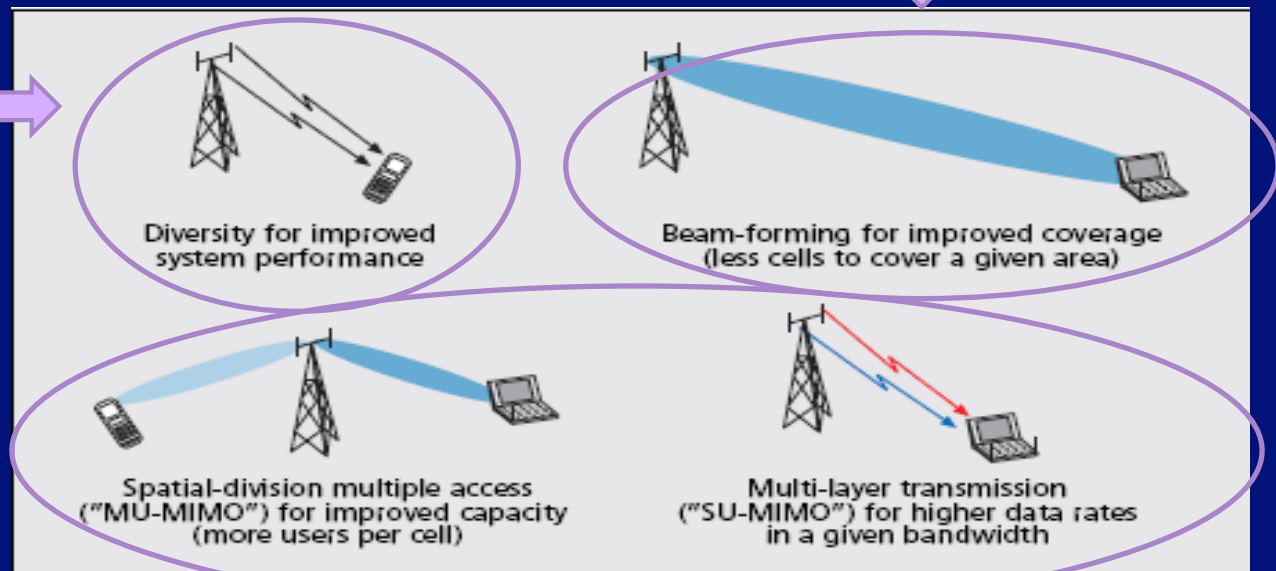
# LTE MIMO Review

## Downlink (I)

- Rx Diversity (2 or 4 antennas)
- Open-loop Tx Diversity with SFBC

■ Only for one user

■ Closed loop (PMI) →  
Codebook-based precoding



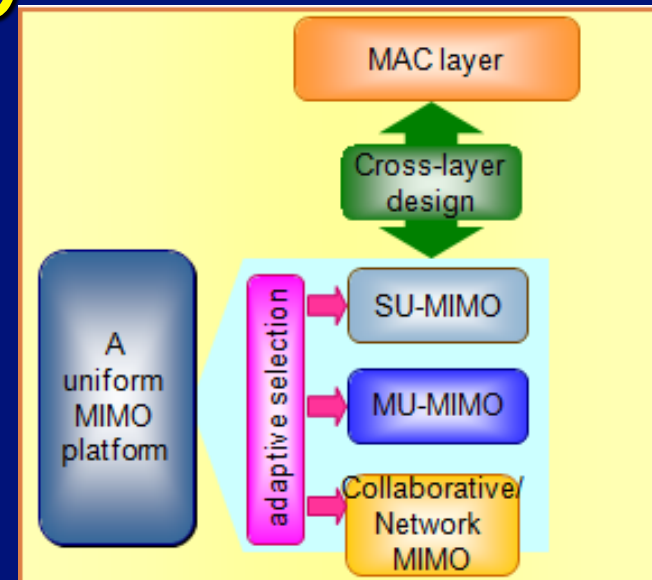
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# MIMO in LTE-A

## ■ Multimode Adaptive MIMO

■ Accomodation of demand for higher data and wider coverage by switching scheme:

- SU-MIMO for high peak rates
- MU-MIMO for average rate enhancement
- Collaborative MIMO for cell edge user data rate boost



# Single-Site MIMO in LTE-A

## ■ Some challenges

- Increased power consumption/cost
- Physical space → **Virtual MIMO?**
- Reference signals design
  - **Cell-specific vs UE specific**
    - CSI-RS: Channel State Information
    - DM-RS: enables enhanced non-codebook-based MU beamforming.
- **Optimized codebooks for antenna weights**
- **Feedback design needs to be revisited**

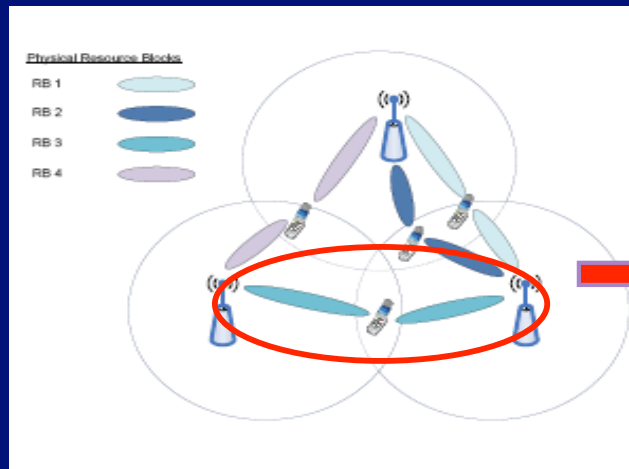
# Multiple-Site MIMO

## □ Downlink

- Leverage throughput through SMUX.
- **Network MIMO & Collaborative MIMO**
- Network MIMO for DL only in TDD mode
- For FDD: collaborative+MU MIMO+SU MIMO

■ UE Sync to more than one cell and Network Sync.

■ Increased feedback signaling



■ Same resources are used for each UE

## MIMO Issues in LTE-A

- Identify decision rules to shift between different MIMO schemes
- Backhaul Bandwidth, channel estimation overhead, closed/open loop MIMO

## LTE-A current solution Proposals

- Bandwidth aggregation
- Relaying
- Higher Order MIMO
- **Coordinated Multipoint (CoMP)**

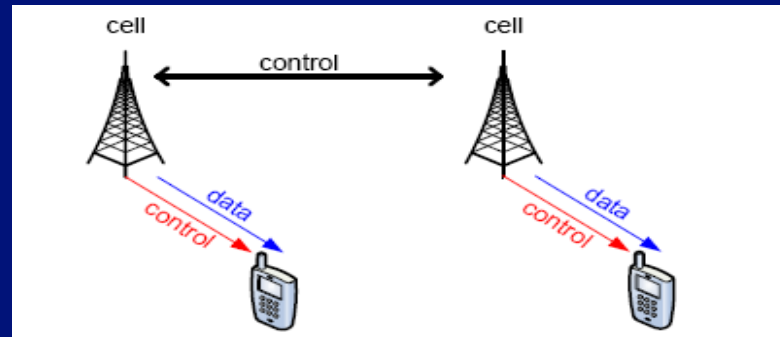
## Coordinated Multipoint (CoMP)

- Objective: Spectral efficiency, cell-edge performance & coverage



## CoMP in DL

### □ Coordinated scheduling/beamforming



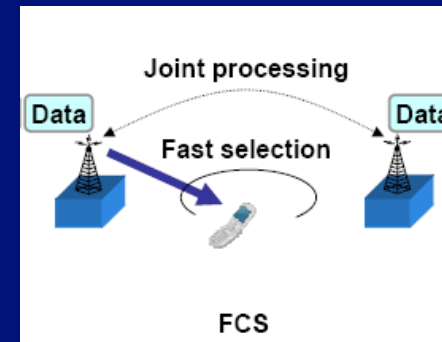
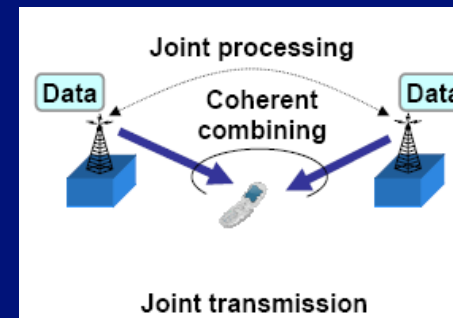
- Dynamic multi-site scheduling Coordinated precoder design and beam allocation
- Each payload data transmitted only from one cell
- No carrier phase coherence requirement
- No impact on radio; only X2 interface

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# CoMP in DL

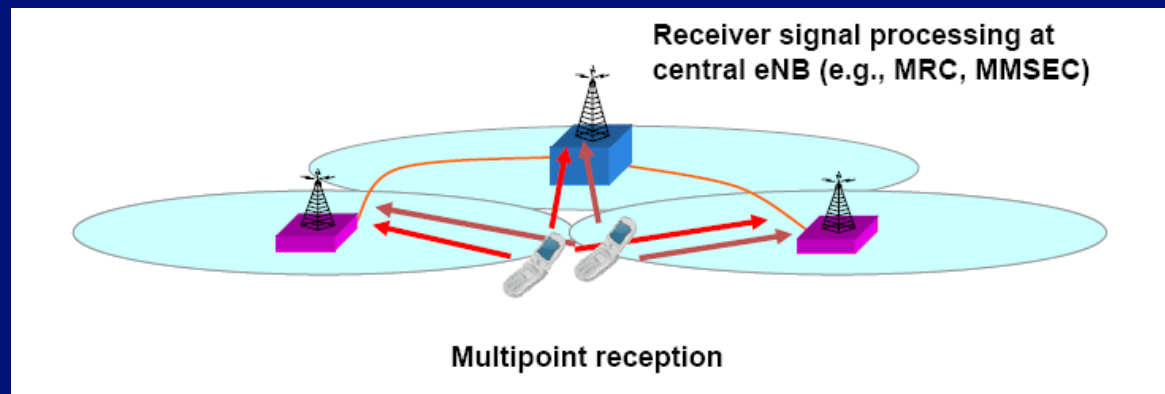
## ■ Joint processing (soft Handover)

- Multiple nodes Tx
- Tight synchronization
- High speed symbol-level link
- UE specific reference signals
- X2 interface will be probably used
- Explicit/Implicit joint CSI feedback
- Two strategies:



## CoMP in UL

- Less advanced: impossible to ensure data sharing
- Data received at multiple eNBs
- **Scheduling is coordinated to reduce interference**
- **Does not require changes in radio interface**
- Increases cell edge user rate



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## Other topics for further enhancement of LTE-A

- Advanced Radio resource management (ARRM)
- Femtocells (already considered in LTE)
- Self-Organizing Networks
- Frequency-[non] adaptive transmission
- P2P and network coding
- Advanced packet scheduling